



PE, Art, Music and PAL Curriculum Briefing



Physical Education in Junyuan

Athletics



Dance



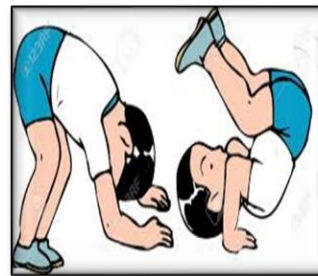
Games & Sports



Health education



Gymnastics



Outdoor Education



Swimming



PE Learning Outcomes

Dance

Perform a structured dance to the music 'Ode to Joy', and repeat with modifications to timing (i.e. mirror, match, lead/follow)

Outdoor Education

Move to landmarks in school safely and confidently, and apply knowledge about weather conditions and their effects on oneself.



Games and Sports

Demonstrate a range of motor skills in catching, dribbling, and striking a variety of objects.

Dribbling

Sending to a partner





PE Learning Outcomes

Primary 2
<u>Games and Sports</u>
Demonstrate a range of motor skills in catching, dribbling and striking a variety of objects.
<u>Gymnastics</u>
Perform a gymnastic sequence of two different movements with smooth transition, and different start and end body positions.
<u>Outdoor Education</u>
Move to landmarks in school safely and confidently, and apply knowledge about weather conditions and their effects on oneself.



PE Learning Outcomes

Games and Sports

Demonstrate a range of motor skills in catching, dribbling and striking a variety of objects.



Dance

Perform a structured dance to the music 'Ode to joy' and repeat with modifications to timing (i.e. mirror, match, lead/follow)



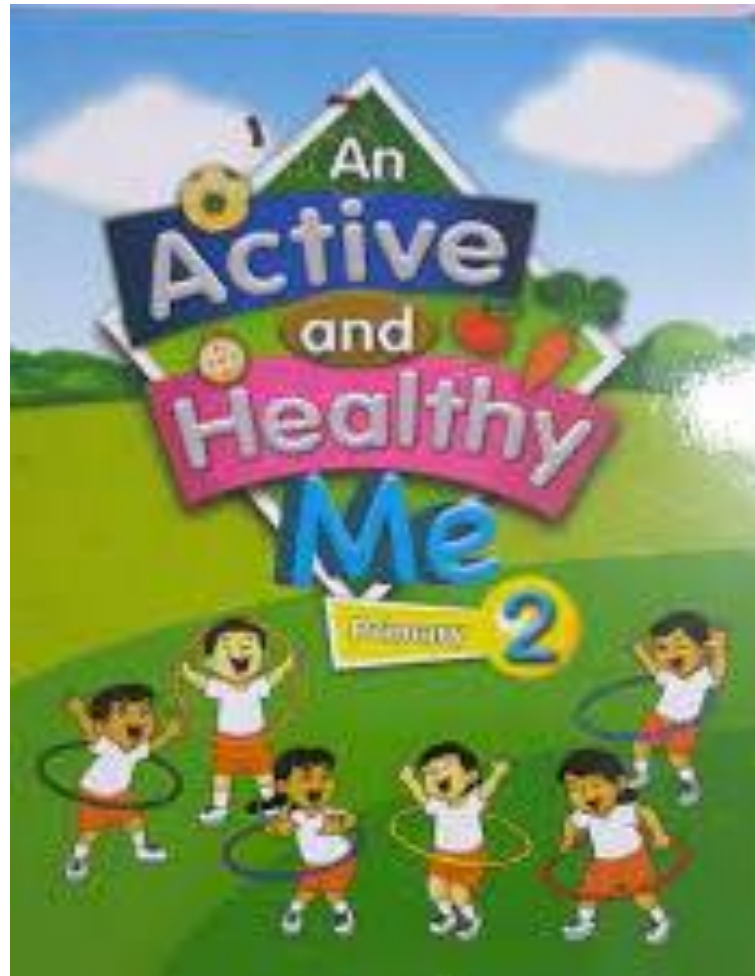
Physical Health and Fitness

Acquire a range of safety practices while playing, using the road, and in public places.



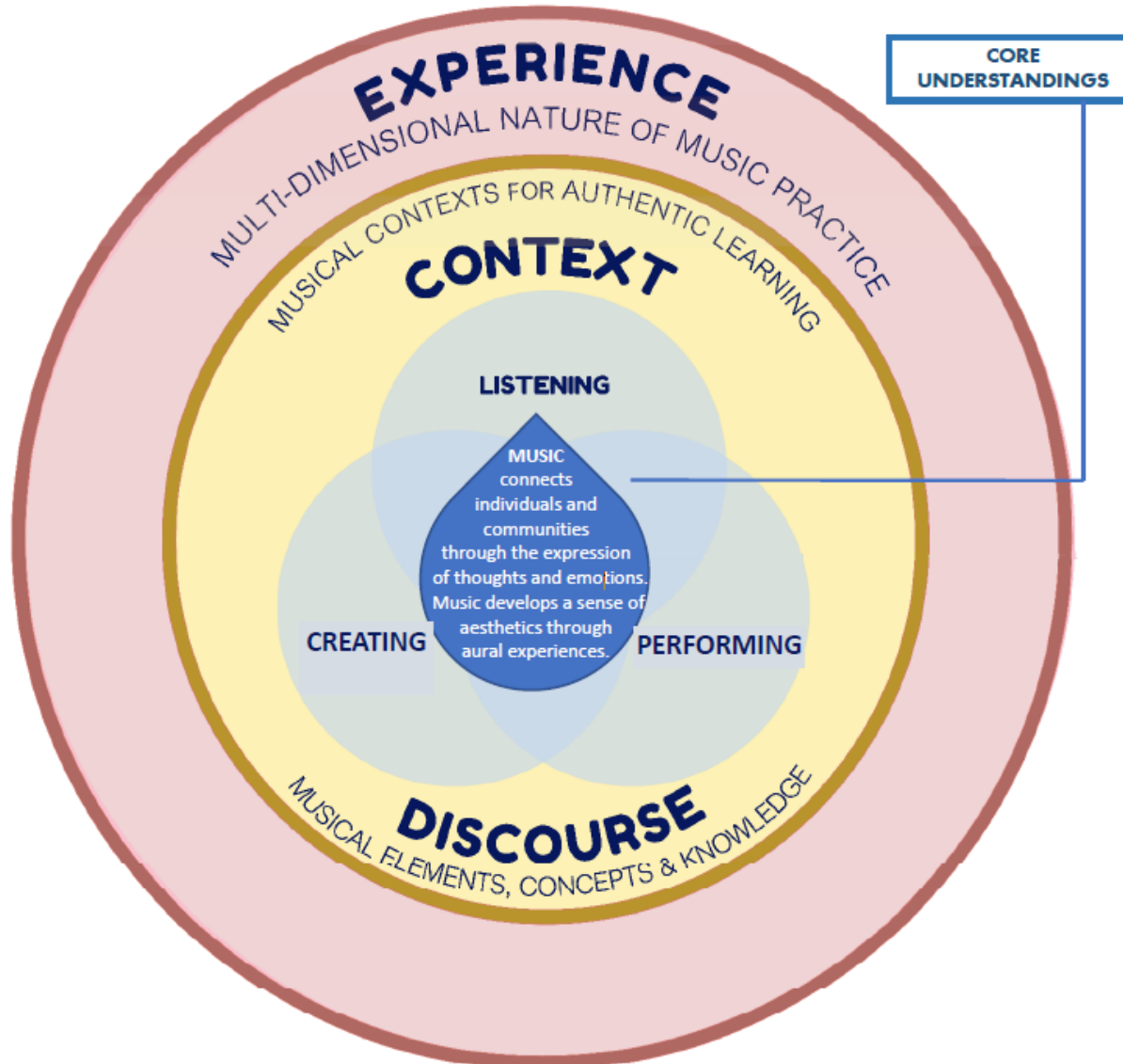


Active and Healthy Me Book





Music Curriculum





Music

Learning Outcomes of Listening, Creating and Performing

- | | |
|---|---|
| 1 | LO1 Listen and Respond to Music
LO1 seeks to enable students to actively listen to experience and explore how music from a range of cultures and genres can convey ideas, experiences and emotions. At the primary level, students build their foundation in listening skills through active listening. |
| 2 | LO2 Create Music
LO2 seeks to harness and develop students' innate creativity within the context of music. Through improvising, composing and other ways of creating, students learn to communicate their ideas in and through music, build their expressive skills and develop their unique personal voice. |
| 3 | LO3 Perform Music
LO3 provides experiential means through singing and instrumental playing for students to interact with a wide variety of repertoire to deepen their understanding of the characteristics of music. It would also be important to have opportunities for students to perform individually as well as in collaboration with others in an ensemble in class or as part of a community. |



LO 2

Create Music in both vocal and instrumental settings,
individually and collaboratively

Shimmer Shimmer Shimmer
Whose unicorn is that
little tommy tinker's unicorn
Shimmer Shimmer Shimmer



Gallop! Gallop! Gallop!

Whose horse is that?
Little Tommy Tinker's horse.

Gallop! Gallop! Gallop!

Meow! meow! meow!
Whose cat is that?
Little Tommy Tinker's cat.
Meow! Meow! Meow!





LO 3

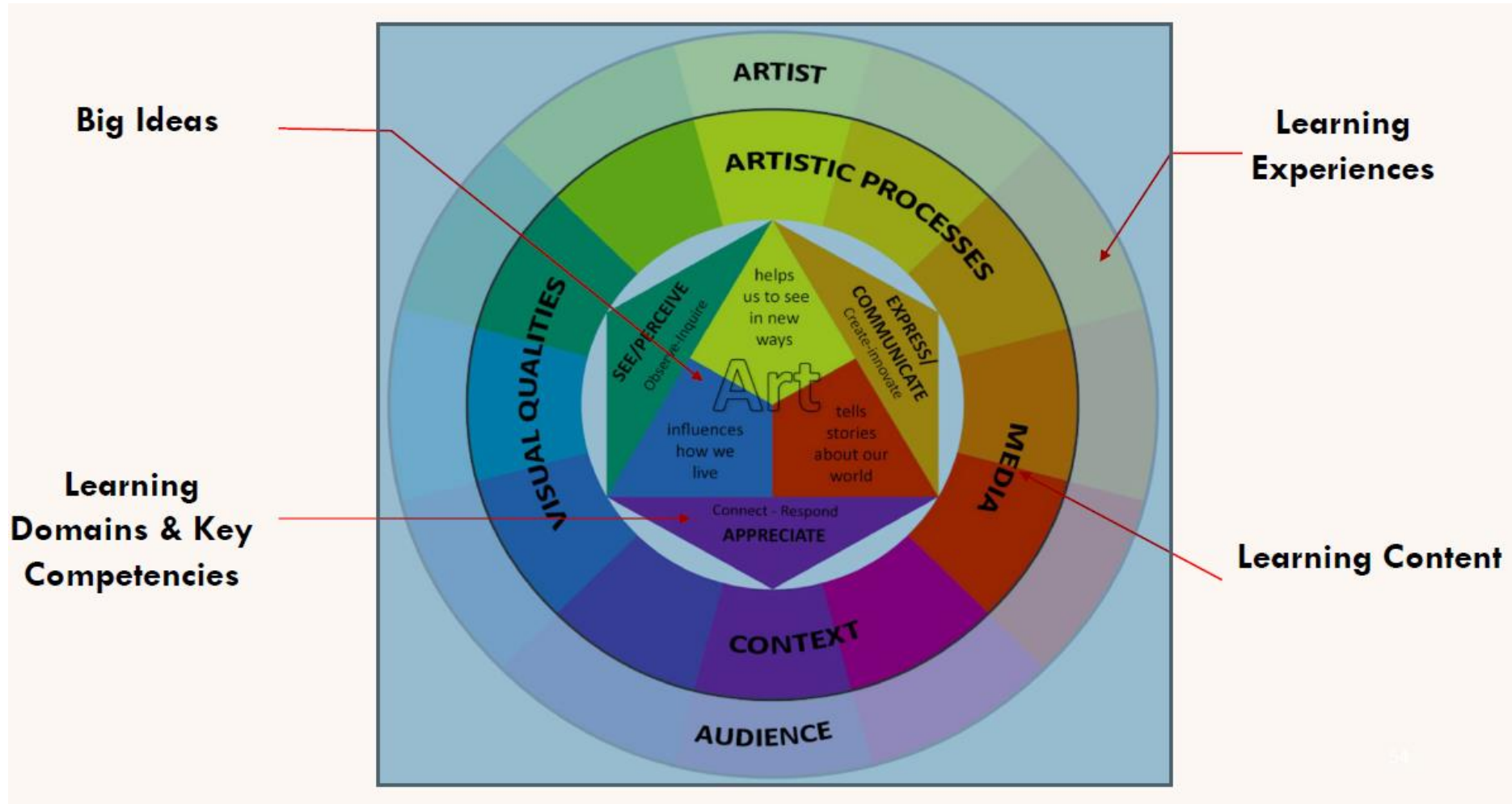
Perform Music in both vocal and instrumental settings, individually and collaboratively where students respectively:

A. Sing

B. Play Instruments



Art Framework





Art Learning Outcomes

Domain: See

Competencies: Observe – Inquire

LO1: Identify simple visual qualities in what they see around them

LO2: Ask questions about what they see

LO3: Draw from their imagination and observation

Domain: Express

**Competencies: Create –
Innovate**

LO4: Play with a variety of materials and tools to make art

LO5: Share their imagination, thoughts and feelings through art making

Domain: Appreciate

**Competencies: Connect –
Respond**

LO6: Show interest in looking at a variety of artworks

LO7: Talk about what they see, feel and experience using art vocabulary



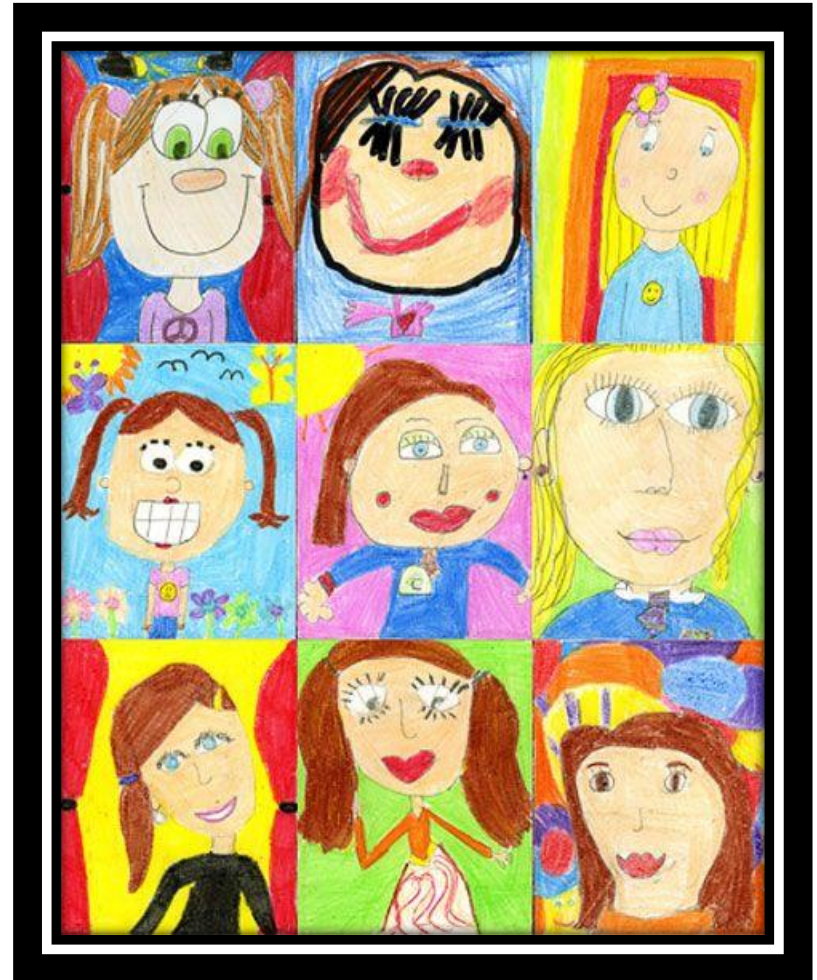
Domain: See

Competencies: Observe – Inquire

LO1: Identify simple visual qualities in what they see around them

LO2: Ask questions about what they see

LO3: Draw from their imagination and observation



P1 Self Portrait



Domain: Express

Competencies: Create – Innovate

LO4: Play with a variety of materials and tools to make art

LO5: Share their imagination, thoughts and feelings through art making

Domain: Appreciate

Competencies: Connect – Respond

LO6: Show interest in looking at a variety of artworks





LO7: Talk about what they see, feel and experience using art vocabulary



Creating Art pieces using Clay



Art Learning Outcomes

Primary 2 Semester 1 Learning Outcomes	 Exceeding	 Competent	 Developing	 Beginning
	Descriptors	Descriptors	Descriptors	Descriptors
SEE				
Identify simple visual qualities (texture, form, etc) in what they see around them	Able to effectively explain and make inferences from the visual qualities that they see	Able to describe and make inferences from the visual qualities that they see	Able to describe some simple visual qualities that they see	Able to describe limited simple visual qualities that they see
Ask questions about what they see	Able to ask relevant questions about what they see all the time	Able to ask relevant questions about what they see most of the time	Able to ask relevant questions about what they see occasionally	Able to ask relevant questions about what they see rarely



Art Learning Outcomes

EXPRESS				
Draw from their imagination and observation	Able to draw from their imagination and observation all the time	Able to draw from their imagination and observation most of the time	Able to draw from their imagination and observation some of the time	Rarely able to draw from their imagination and observation
Play with a variety of materials and tools to make art	Students play and independently explore the use of a variety of tools and materials presented to them to make art	Students play and explore the use of the range of tools and materials presented to them to make art with some help from the teacher	Students play and explore the use of the tools and materials presented to them to make art with lots of help from the teacher	Students play and explore the use of the tools and materials presented to them to make art with help from the teacher all the time



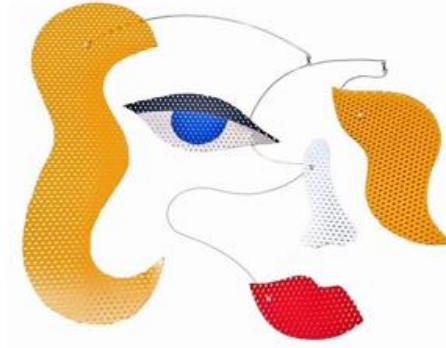
P2 - AMIS Art Programme (Plush Art)

- Students will create plush toy inspired by the artwork, We are Family (2014) by Vicente Delgado.



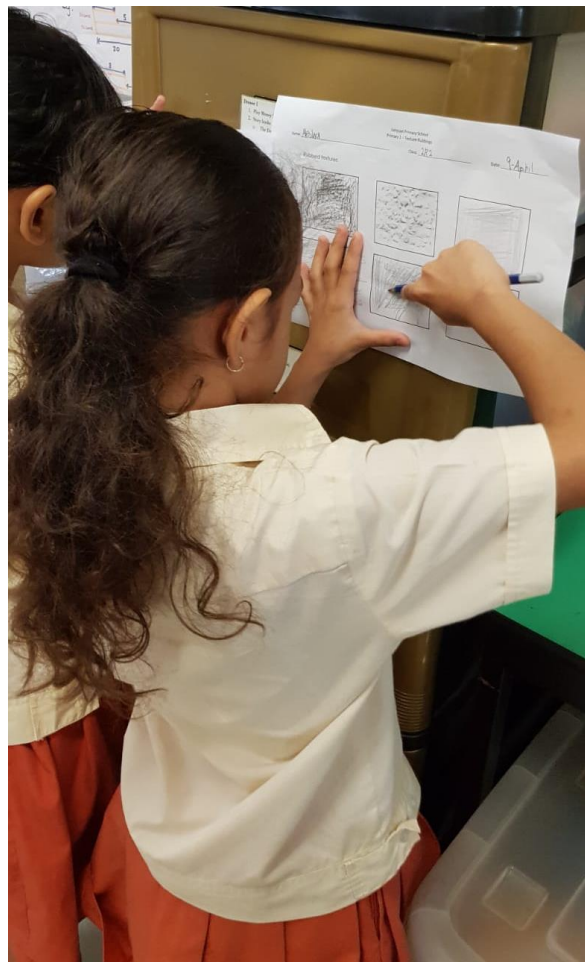


Create a hanging mobile of your friend's face.



Exploring side profiles





Textured Rubbing

Rubbed textures





Animal patterns



Leopard



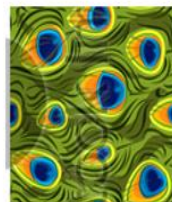
Zebra



Snake



Turtle



Peacock



Elephant



Giraffe



Tiger



Programme for Active Learning (PAL)

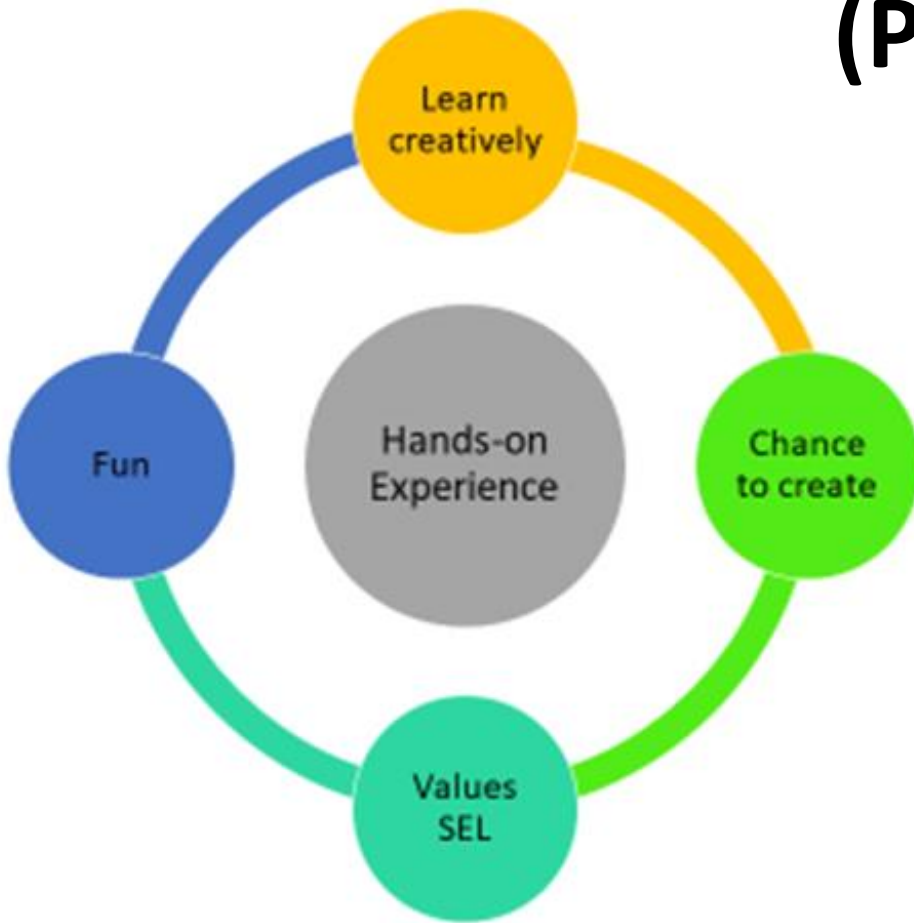
Confidence

Cooperation skills

Curiosity



Programme for Active Learning (PAL)





Programme for Active Learning (PAL)

Performing
Arts

Outdoor
Education

Visual Arts

Sports &
Games

**Coding
(New!)**



Coding for P2 PAL

C O
D E

Lesson 4: Maze: Sequence 1

MORE

Run

Need help?
See these videos and hints

Instructions

Can you make me move West to get to the pig?

Blocks

Workspace: 1 / 3 blocks

N ↑

S ↓

E →

W ←

when run ▶

Happy Maps Worksheet

Red wants to catch the Bad Green Pig.

Help guide Red to Pig by drawing arrows in the squares.



Thank You